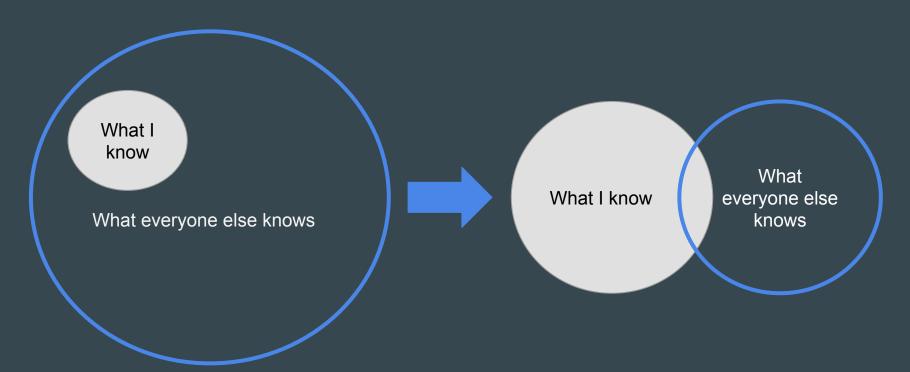


What we're talking about today!

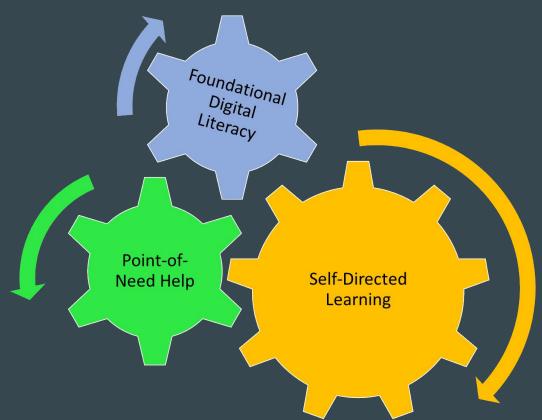
- 1. Context & Background
- 2. What we tried
- 3. What we're doing next



Imposter Syndrome



What is Digital Learning?









Teachable Moment!



Squirrel Girl. Vol. 4, issue 11









EMPATHY:

Be an expert on the user

START



TEST:

Gather feedback and iterate! Test and retest and test and retest.,

DESIGN THINKING

A human-centered approach to solving complex problems or seizing new opportunities that moves you to take action quickly.

PROTOTYPE:

Quickly build out your idea using materials or role playing

This path is linear when going clockwise but you can go back to earlier steps as often as needed.

DEFINE:

Connect the dots, find themes and then define the problem or opportunity.

Winner Hames

IDEATE:

Time to break out the post-it notes!

建筑的

Inquiry-Based Learning - "Guide on the Side"

- Interdisciplinary team
- Education Concept
- Facilitator vs Lecturer



Where do we start?

- Inquiry-based learning.
- Focus on skills, not tasks.
- Be platform-neutral.
- Reduce stress.
- Incorporate social interaction and practice time.
- Make thinking visible (computational thinking)



Computational Thinking

New Words!

Decompose

Say it with me: De-COM-pose

Break a problem down into smaller pieces

Abstraction |

Say it with me: Ab-strac-shun

Pulling out specific differences to make one solution work for multiple problems

Pattern Matching

Say it with mei Pat-ern Mat-ching
Finding similarities between things

Algorithm

Say it with me: Al-go-ri-thm

A list of steps that you can follow to finish a task



Teachable Moment!





Facilitating Technology Learning

"I love when instructors are so engaged with students that they can accommodate learners' goals and interests, not just stick to a "script" or one way of doing things."

- Professional Development Specialist at CalgaryLearns



More Professional Learning

- Cloud Computing
- Your Civic Literacy Minute

Programs for Patrons

- Reinventing Computer Technology Coaching
 - Full-day service
 - Peak times service
- Learn Online with the Library
 - Interactive
 - Paper & Pencil





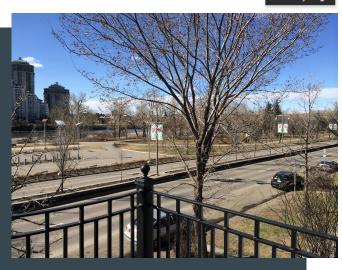
Teachable Moment!







Search by image



 $\begin{tabular}{ll} \bf Secure & | https://www.google.ca/search?tbs=sbi:AMhZZist0EO4wkwfKbvIYhRwY-4THb6DG0qzfQbXx-FTfET7TaJXzhd1GS_1UXosFGyesnYH... \\ \end{tabular}$

Images Maps Shopping More Settings Tools

About 2 results (0.96 seconds)



Image size: 346 × 259

No other sizes of this image found.

Best guess for this image: urban area

Urban area - Wikipedia

https://en.wikipedia.org/wiki/Urban area *

An urban area is a human settlement with high population density and infrastructure of built environment. Urban areas are created through urbanization and are categorized by urban morphology as cities, towns, conurbations or suburbs. In urbanism, the term contrasts to rural areas such as villages and hamlets and in ...

urban area - National Geographic Society

www.nationalgeographic.org/encyclopedia/urban-area/ ▼

An urban area is the region surrounding a city. Most inhabitants of urban areas have nonagricultural jobs. Urban areas are very developed, meaning there is a density of human structures such as houses, commercial buildings, roads, bridges, and railways. "Urban area" can refer to towns, cities, and suburbs. An urban area ...

Visually similar images



Urban area



An urban area is a human settlement with high population do infrastructure of built environment. Urban areas are created urbanization and are categorized by urban morphology as ci conurbations or suburbs. Wikipedia



Foundational Digital Literacy

- Narrowing the focus of existing FDL classes
- Exploring Career Resources class
- Getting Started with Technology class
- Adding practice time after classes



Point-of-Need Learning

- Reinventing Computer Technology Coaching
- "Ask for Help" access points
- Digital Literacy Minutes troubleshooting



Self-Directed Learning

- Create Pathfinders
- Exciting Peak Moments
- Build Hardware







Resources & Research

- Code.org (Computational Thinking, online & offline activities)
- Commonsensemedia.org
- Mediasmarts.ca
- Design Thinking for Libraries: A Toolkit for Patron-Centered Design by IDEO http://designthinkingforlibraries.com/
- Power of Moments by Chip and Dan Heath
- Mindset: The New Psychology of Success by Carol S. Dweck, Ph.D.

Let us know if you'd like more information on the research we did!